

# Anthony Wilczynski

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## Skills

- Character creation
- Game Testing
- Graphic design principles
- Experienced in Autodesk Maya and Blender 3d modeling software.
- 3D asset design
- Experienced in Adobe programs: Illustrator, Photoshop, After Effects, etc
- Experienced using the Procreate app.
- Logo design
- Contracted character artist
- Story development

# **Education**

#### **Bachelor of Science:**

Arts Technology - 05/2020 Illinois State University

#### **Associate of Science:**

Digital Media - 05/2018 Parkland Community College

## Relevant Work History

#### **Quality Assurance Tester | Art Team**

10/2020 - 07/2022

Deep Silver Volition | Champaign, IL

- Observed different areas of the game and reported parts of the game that appeared irregular or dysfunctional.
- Testing environment art, character customization, and general testing.
- Making bug reports
- Game was released August 2022

## **Commissioned 2D Artist | 2D Digital Artist**

03/2020 - 07/2020

Streator Unlimited | Champaign IL

- Commissioned to design a game meant to help people with epilepsy fashion smart lifestyle choices to avoid seizures.
- Used Adobe Illustrator to design all the 2D scenes, assets and variations.
- Designed the title for the game.

## 3D Animator | Team 3D Artist

01/2020

66 Games Expo 2020 Game Jam | Normal, IL

- 2-day Game Jam, five competing teams, the chosen theme: "The rules mean nothing"
- Worked on a four-man team.
- Designed, 3d modeled, animated and implemented the main character of the game.
- Our game ultimately won the Game Jam.
- Game was published and available on itch.io as "Doughboy".

### **Game Designer | Art Team Lead**

03/2019 - 05/2020

Gen Games | Normal, IL

- Created distinctive and appealing games by devising fresh and engaging art, and video.
- Managed a team of seven people.
- Met strict deadlines for on-schedule game delivery by leveraging time management, team leadership and task prioritization skills.
- Coordinated and collaborated with programming, audio, narrative, marketing teams and the rest of the art team.
- Game published and available on itch.io as "Tenebris Voyager".

#### 3D Asset Designer | 3D Asset Project

2017

Parkland Community College | Champaign IL

- 3D modeling course project.
- Commissioned by the University of Illinois Archeology dept.
- Modeled an individual asset
- Created low and high poly versions of the asset as well as the texture and normal map.

# **Experience**

**Eagle Scout** 

- Organized an American Flag retirement ceremony
- Collected 72 flags from the community
- Website resource creator

# Additional Work Experience

## To Go Specialist/Busser

Olive Garden | Champaign IL

- Handles money and cash register
- Collaborate with other team members to get orders out on time.
- Accurately fill orders both normal and catering orders.

#### Office Assistant

07/2023 - Current

University of Illinois | Champaign IL

- Determine needs and personally handles routine inquiries, requests, or problems
- Provides information regarding unit regulations and procedures
- Create, update, revise, and retrieve files and records involving indexing and cross-filing requirements, which may include confidential materials
- Space and equipment management for academic course and program events.

### **Housing Information Office Assistant**

01/2023 - 02/2023

University of Illinois | Champaign IL

- Screened calls/visitors and reviews incoming mail/e-mail for a department/unit
- Determined needs and personally handled routine inquiries, requests, or problems
- · Provides information regarding unit regulations and procedures

## **Office Support Associate**

08/2022 - 11/2022

Office of Residential Life | University of Illinois at Urbana-Champaign

- Screened calls/visitors and reviews incoming mail/e-mail for a department/unit
- Determined needs and personally handled routine inquiries, requests, or problems
- Created, updated, revised, and retrieved files and records involving indexing and cross-filing requirements, which may include confidential materials
- Space and equipment management for academic course and program events.
- Organized timelines and projects related to programs and operations
- Inventory and track unit's resources

#### **Customer Service Associate**

06/2015 - 09/2020

Marble Slab Creamery | Champaign, IL

- Worked in food handling and food preparation.
- Running the cash register, helping customers, providing friendly service, training new employees and closing the store at the end of the day.
- Performing kitchen duties such as washing dishes, food production and cleaning duties.

out on time

07/2022 - Current